MY WORKSHOP AT THE MUSEUM OF INDUSTRY





The Museum of Industry building used to be a textile factory: a cotton mill. Now it is a museum about the industrial society and history. I will learn more about how people and machines have changed our lives.

With this booklet I can prepare my visit to the Museum of Industry. On the website, I can also download and print a floor plan and rules to take with me.

The complete museum visit takes four hours on average, but I can also stop after one or two floors and come back later to see the rest.

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TO

THE

MUSEUM!

THIS IS HOW I GO TO THE MUSEUM OF INDUSTRY.





BY TRAIN

I can go to the museum by train. I stop at Gent-Dampoort railway station and have to walk for another 10 to 20 minutes.





BY CAR

I can go to the museum by car. I can park in the underground car park at Vrijdagmarkt square. Then I have to walk for another 5 to 10 minutes.





BY BUS

I can go to the museum by bus. I stop at

- Sint-Jacobs
- Steendam
- Ottogracht

and have to walk for another 5 to 10 minutes.

BY BIKE

I can go to the museum by bike. I park my bike in the bike stand next to the museum's fence.



8

ON FOOT

I can go to the museum on foot.

IARRIVE

ATTHE

MUSEUM,

WHAT NOW?

If I go through the green gate and go down the stairs, I arrive in the garden. In the museum garden there are plants that are used to dye textiles.





If I follow the path to the left of the garden, I arrive at the entrance.

I go inside and I arrive at the reception and the shop. Sometimes it is busy at the reception and I have to wait for a while.





If it is my turn, the receptionist will talk to me. Here I buy a ticket to visit the museum.

Once I have paid, the receptionist will give me a sticker that proves I have paid. I stick the sticker somewhere everyone can see it. For example on my T-shirt or sweater. If I want to go outside for a second, I can come back in by showing my sticker.





For the safety of the museum objects, I cannot take my bag or backpack into the museum. I am allowed to take a small bag. If I am not sure whether my bag is too big, I can ask the receptionist.

Next to the reception there are lockers. If my bag is too big, I can put it in a locker. If I want to, I can put my coat there too. To be able to close the locker, I need to put a euro coin in the slot. After my visit, I will get my euro back. If I don't have a euro coin, I can change money at the reception.





I can also hang my coat on the coat hooks in the unguarded cloakroom next to the lockers.

Next to the lockers there are toilets.





There is also an adapted toilet if I need more space.

STIMULI

STIMULI

In the Museum of Industry I can

HEAR

For example:

- → Machines
- → Other people and children
- → Video sounds
- → Sometimes a voice through a speaker

SEE

For example:

- → Video images and projections
- → Museum objects
- → Dark and lit rooms





TOUCH

For example:

- → Textiles like cotton, wool ...
- → Screens

SMELL

For example:

- → The smell of flax
- → The smell of oil and machines







For example:

- → Tinkering; creating something yourself, out of different materials
- **→** Printing





In the museum there is a basket with all kinds of tools that can help me. For example headphones, sunglasses, tangle fidget toys and so on.

I ask the receptionist of the museum for the basket. I can choose what I want to bring into the museum.

I can also bring something from home that helps me concentrate.

WHO

ELSEIS

INTHE

MUSEUM?

In the museum I can see museum guards. They ensure the security of the museum. If I have a problem, I can tell him or her. I can recognise the museum guard by the uniform like the one in this photo.



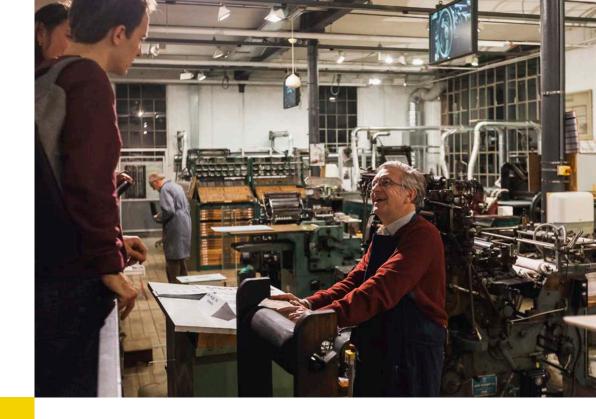




I can also meet another group of people with a guide or a supervisor. A guide explains more about the museum, a supervisor leads a workshop. I can recognise a guide or supervisor by the button or apron like the one in the photo. I must not disturb the guide or supervisor when he or she is telling something.



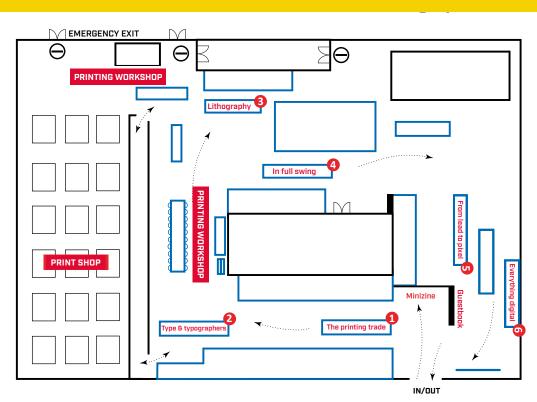
I can also see people who show how the machines or techniques from the past work. If I have a question about a machine or a technique, I can ask them. I can recognise them because they are standing next to the machines and wear an apron with the logo of the Museum of Industry. I must not touch the machines.



THE WORKSHOP

The museum has 5 floors

I can take the stairs or the lift to each floor. The receptionist or workshop supervisor will tell me on which floor the workshop will take place.





On the website, I can find a floor plan of each exhibition room. I can download it, print it and take it to the museum if I want to.

I do not need to bring anything to the workshop, unless I am told otherwise when registering.

If my clothes can get dirty during the workshop, the workshop supervisor will give me an apron.

Different fabrics and materials will be touched and used. My hands can get dirty, but I can always wash my hands at the washbasin on the museum floor or the washbasin in the toilets.

The workshops take place in the museum. Other visitors can see what we are doing.

It is possible that I hear loud or repetitive sounds during the workshop. When it is too loud for me, I can always leave the room. I can also ask the guide/workshop supervisor for one or more objects from the basket.



When the workshop is finished, I can take everything that I have made home. Except for the "tinkering" workshop. Tinkering means creating or repairing something with tools, for example. What I make during this workshop stays in the museum so that others can continue to work on it.



When the workshop is finished, I can get my things from the locker and I go back to the reception.

If I have taken tools from the basket, I return them to the receptionist. I can buy something from the shop next to the reception, but I do not have to.





If I do want to buy something, I can take it from the shop and pay at the reception, where I have bought my museum ticket.



I can drink or eat something in the museum café, but I do not have to.

END

OF

MY

VISIT



This is the end of my visit to the Museum of Industry. I can leave the museum through the big glass door.